100KSPS 16-bit Analog Input Board
for PCI Express Low Profile

AI-1664LA-LPE

This product is a Low Profile, PCI Express bus-compliant interface board used to provide an analog signal input function on a PC.   This product is multi-channels and multifunction type with 16-bit analog input 64 channels (single-ended input 64 channels or differential input 32 channels), digital I/O and counter function.   This product carries buffer memory for 1K of data, allowing sampling to be performed in a variety of trigger / clock conditions.
Windows/Linux driver and full-fledged data logger software "C-LOGGER" is bundled with this product.
Possible to be used as a data recording device for MATLAB and LabVIEW, with dedicated libraries.

* Specifications, color and design of the products are subject to change without notice.

Features

High-precision analog input 64 channels, each 4 channels for digital I/O and counter 1 channel

This product has analog input (10μsec / channel, 16-bit, 64 channels), analog input control signal (LVTTL level 3 channels), digital I/O (each 4 channels for LVTTL level) and counter (32-bit, LVTTL level 1 channel).   Capable of setting the analog input at single-ended input 64 channels and differential input 32 channels.

The start/end of sampling can be controlled by software, comparison of conversion data, an external trigger, etc.

You can select from software, comparison of conversion data or an external trigger to control the start of sampling.   You can select from completion of sampling for a specified number of sessions, comparison of conversion data, an external trigger or software to control forcibly the end of sampling.   The sampling cycle can be selected from the internal clock or an external clock.

Equipped with buffer memory (1K data) that can be used in the FIFO or RING format

The analog input / output block contains buffer memory (1K data) that can be used in the FIFO or RING format.   This allows for background analog I/O that does not depend on the operation status of the software or PC.

Digital filter function included to prevent misdetection due to chattering on external signals

A digital filter is included to prevent misdetection due to chattering on the control signal (external trigger input signal, sampling clock input signal, etc.), digital input signal and counter input signal.
(Except from external clock input signal and counter gate signal)

Functions and connectors are compatible with PCI compatible board AD16-64(LPCI)LA.

The functions same with PCI compatible board AD16-64(LPCI)LA are provided.   In addition, as there is compatibility in terms of connector shape and pin assignments, it is easy to migrate from the existing system.

Support for both of low-profile and standard PCI slots (interchangeable with a bundled bracket)

This product has each bracket for both low-profile size slot and standard size slot.   If you wish to mount this product in a standard size slot, replace this with the standard size bracket.

Software-based calibration function

Calibration of analog input can be all performed by software. Apart from the adjustment information prepared before shipment, additional adjustment information can be stored according to the use environment.

Data logger software, Windows/Linux compatible driver libraries are attached.

Using the bundled data logger software "C-LOGGER" allows you to display recorded signal data in graphs, save files without any special program.   In addition, the driver library API-PAC(W32) which makes it possible to create applications of Windows/Linux is provided.

MATLAB and LabVIEW is supported by a plug-in of dedicated library VI-DAQ.

Using the dedicated library MATLAB and VI-DAQ makes it possible to make a LabVIEW application.
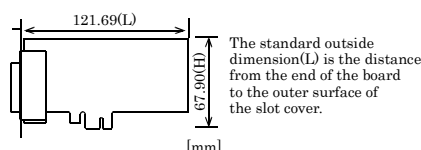
Specification

Item	Specification
Analog input	
Isolated specification	Un-Isolated
Input type	Single-Ended Input or Differential Input (by software)
Input channel	64ch (single-ended input), 32ch (differential input)
Input range	Bipolar ±10V
Absolute max. input voltage	±20V
Input impedance	1MΩ or more
Resolution	16Bit
Non-Linearity error *1 *2	±5LSB
Conversion speed	10μ sec/ch
Buffer memory	1k Word
Conversion start trigger	Software / external trigger
Conversion stop trigger	Number of sampling times / external trigger / software
External start signal	LVTTL-level (Rising or falling edge can be selected by software) Digital filter (select 1μ sec by software)
External stop signal	LVTTL-level (Rising or falling edge can be selected by software) Digital filter (select 1μ sec by software)
External clock signal	LVTTL－level (Rising or falling edge can be selected by software) Digital filter (select 1μ sec by software)
Digital I/O	
Number of input channels	Un-Isolated input 4 channels (LVTTL-level positive logic)
Number of output channels	Un-Isolated output 4 channels (LVTTL-level positive logic)
Counter	
Number of channels	1ch
Counting system	Up count
Max. count	FFFFFFFFh (Binary data,32bit)
Number of external inputs	2 LVTTL (Gate/Up) Gate (High level), Up (Rising edge)
Number of external outputs	LVTTL Count match output (positive logic, pulse output)
Response frequency	10MHz (Max.)
Common	
I/O address	64 ports boundary
Interruption level	Errors and various factors, One interrupt request line as INTA
Connector	68 pin 0.8mm pitch connector HDRA-E68W1LFDT-SL [HONDA] or equivalent to it
Power consumption	3.3VDC 620mA (Max.)
Operating condition	0 - 50°C, 10 - 90%RH (No condensation)
Bus specification	PCI Express Base Specification Rev. 1.0a x1
Dimension (mm)	121.69(L) x 67.90(H)
Weight	90g
Standard	VCCI Class A, CE Marking (EMC Directive Class A, RoHS Directive), UKCA

*1   The non-linearity error means an error of approximately 0.1% occurs over the maximum range at 0°C and 50°C ambient temperature.
*2   At the time of the source use of a signal which built in the high-speed operational amplifier.

Board Dimensions

The standard outside dimension(L) is the distance from the end of the board to the outer surface of the slot cover.

[mm]

Support Software

Windows version of analog I/O driver API-AIO(WDM)

The API-AIO(WDM) is the Windows version driver library software that provides products in the form of Win32 API functions (DLL).   Various sample programs such as Visual Basic and Visual C++, etc and diagnostic program *1useful for checking operation is provided.
For more details on the supported OS, applicable language and new information, please visit the CONTEC's Web site.

Linux version of analog I/O driver   API-AIO(LNX)

The API-AIO(LNX) is the Linux version driver software which provides device drivers (modules) by shared library and kernel version.   Various sample programs of gcc are provided.

For more details on the supported OS, applicable language and new information, please visit the CONTEC's Web site..

Data Logger Software C-LOGGER

[Stored on the bundled disk driver library API-PAC(W32)]
C-LOGGER is a data logger software program compatible with our analog I/O products. This program enables the graph display of recorded signal data, zoom observation, file saving, and dynamic transfer to the spreadsheet software "Excel". No troublesome programming is required.
For more details on the supported OS, applicable language and new information, please visit the CONTEC's Web site.

Data Acquisition library for MATLAB ML-DAQ

This is the library software which allows you to use our analog I/O device products on MATLAB by the MathWorks. Each function is offered in accordance with the interface which is integrated in MATLAB's Data Acquisition Toolbox.
For more details on the supported OS, applicable language and new information, please visit the CONTEC's Web site.

Data acquisition VI library for LabVIEW VI-DAQ

This is a VI library to use in National Instruments LabVIEW. VI-DAQ is created with a function form similar to that of LabVIEW's Data Acquisition VI, allowing you to use various devices without complicated settings.
See http://www.contec.com/vidaq/ for details and download of VI-DAQ.

Cable & Connector

Cable(Option)
Shielded cables with two-ended connector
for 68-pin half-pitch connector   : PCB68PS-0.5P (0.5m)
                                          : PCB68PS-1.5P (1.5m)

Shielded cables with single-ended connector
for 68-pin half-pitch connector   : PCA68PS-0.5P (0.5m)
                                          : PCA68PS-1.5P (1.5m)

68/96-pin conversion shielded cable
for analog input/output   : ADC-68M/96F (0.5m)

*   Two sets of cables are required to use both connector CNA and CNB.

Accessories

Accessories (Option)
Screw Terminal (M3x 96P)   : DTP-64A *1*3
Screw Terminal (M3 x 68P)   : EPD-68A *2*3*4
Screw Terminal (M3 x 96P)   : EPD-96A *1*3*4
Screw Terminal (M3.5 x 96P)   : EPD-96 *1*3
BNC Terminal Unit (analog input 32ch) : ATP-32F *1*3
BNC Terminal Unit (analog input 8ch)   : ATP-8 *1*3*5

*1   ADC-68M/96F optional cable is required separately.
*2   PCB68PS-0.5P or PCB68PS-1.5P optional cable is required separately.
*3   Two sets of cables are required to use both connector CNA and CNB.
*4   "Spring-up" type terminal is used to prevent terminal screws from falling off.
*5   Can be used in CNA channels 0 - 7 or CNB channels 32 - 39.

*   For details on the range channels available to each terminal panel, see Page 3 "Connecting example of option".
*   Check the CONTEC's Web site for more information on these options.

Packing List

Board [AI-1664LA-LPE] …1
First step guide … 1
Disk *1 [API-PAC(W32)] …1
Standard-sized bracket …1
Serial number label…1
Warranty Certificate…1

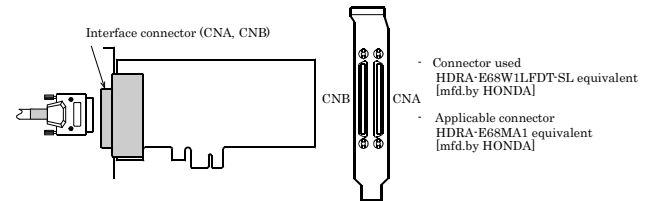*1   The Disk contains the driver software and User's Guide.
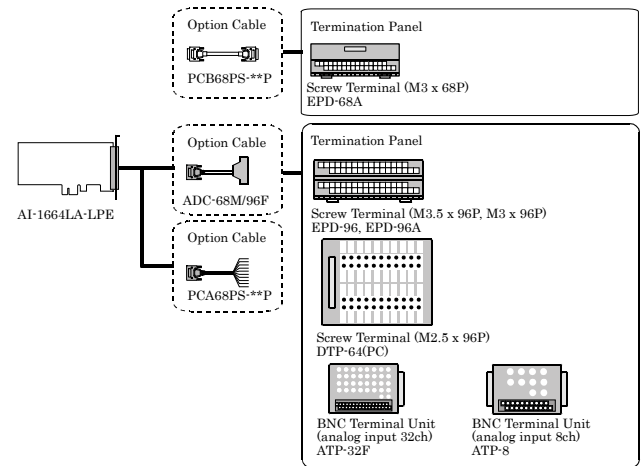
Block Diagram

How to connect the connectors

Connector shape
The optional connector cable (PCB68PS-**P, ADC-68M/96F or PCA68PS-**P) is used to connect the board to external devices. The cable is used together with a terminal block to connect external devices.Two sets of cables are required depending on the number of channels used.

*   Please refer to Page 3 for more information on the supported cable and accessories.

Connecting example of option

Each terminal block accepts the following ranges of channels.

	Connector at board side connection destination	Analog input		Analog input control signal *1	Digital input Digital output	Counter I/O *2
		Single-ended input	Differential input			
EPD-96A EPD-96 EPD-68A DTP-64	Only CNA is used.	channel 0 - 31	channel 0 - 15	O	O	O
	Only CNB is used.	channel 32 - 63	channel 16 - 31	--	--	--
	CNA/B is used *3	channel 0 - 63	channel 0 - 31	O *4	O *4	O *4
ATP-32F	Only CNA is used.	channel 0 - 31	--	O	O	O
	Only CNB is used.	channel 32 - 63	--	--	--	--
	CNA/B is used *3	channel 0 - 63	--	O *4	O *4	O *4
ATP-8	Only CNA is used.	channel 0 - 7	--	O	O	O
	Only CNB is used.	channel 32 - 39 *5	--	--	--	--
	CNA/B is used *3	channel 0 - 7, 32 - 39 *5	--	O *4	O *4	O *4

*1:   AI External Start Trigger Input, AI External StopTrigger Input, AI External Clock Trigger Input
*2:   Counter Gate Control Input, Counter Up Clock Input, Counter Output
*3:   Two sets of terminal blocks and optional cables are required each.
*4:   Make wiring on the CAN side.
*5:   Two or more only of channel 32 - 39 sampling cannot be done.

Connector Pin Assignment

Single-Ended Input (CNA, CNB)

Analog Input00 - Analog Input63	Analog input signal. The numbers correspond to channel numbers.
Analog Ground	Common analog ground for analog input signals.
AI External Start Trigger Input	External trigger input for starting analog input sampling.
AI External Stop Trigger Input	External trigger input for stopping analog input sampling.
AI External Sampling Clock Input	External sampling clock input for analog input.
Digital Input00 - Digital Input03	Digital input signal.
Digital Output00 - Digital Output03	Digital output signal.
Counter Gate Control Input	Gate control input signal for counter.
Counter Up Clock Input	Count-up clock input signal for counter.
Counter Output	Count output signal.
Digital Ground	Common digital ground for digital I/O signals, external trigger inputs, external sampling clock inputs, and counter I/O signals.
Reserved	Reserved pin
N.C.	No connection to this pin.

⚠ CAUTION

Do not connect any of the outputs and power outputs to the analog or digital ground.
Neither connect outputs to each other.   Doing either can result in a fault.

If analog and digital ground are shorted together, noise on the digital signals may affect the analog signals.
Accordingly, analog and digital ground should be separated.

Leave "Reserved" pins unconnected.   Connecting these pins may cause a fault in the board.

Single-Ended Input (ADC-68M/96F)

[ ] shows the pin No. specified by HONDA TSUSHIN KOGYO CO., LTD.

Analog Input00 - Analog Input63	Analog input signal. The numbers correspond to channel numbers.
Analog Ground	Common analog ground for analog input signals.
AI External Start Trigger Input	External trigger input for starting analog input sampling.
AI External Stop Trigger Input	External trigger input for stopping analog input sampling.
AI External Sampling Clock Input	External sampling clock input for analog input.
Digital Input00 - Digital Input03	Digital input signal.
Digital Output00 - Digital Output03	Digital output signal.
Counter Gate Control Input	Gate control input signal for counter.
Counter Up Clock Input	Count-up clock input signal for counter.
Counter Output	Count output signal.
Digital Ground	Common digital ground for digital I/O signals, external trigger inputs, external sampling clock inputs, and counter I/O signals.
Reserved	Reserved pin
N.C.	No connection to this pin.

⚠ CAUTION

Do not connect any of the outputs and power outputs to the analog or digital ground.
Neither connect outputs to each other.   Doing either can result in a fault.

If analog and digital ground are shorted together, noise on the digital signals may affect the analog signals.
Accordingly, analog and digital ground should be separated.

Leave "Reserved" pins unconnected.   Connecting these pins may cause a fault in the board.

Differential Input (CNA, CNB)

CNB

Pin	Signal	Pin	Signal
1	N.C	35	Analog Ground (for AI)
2	N.C	36	Analog Ground (for AI)
3	Analog Ground (for AI)	37	Analog Ground (for AI)
4	Analog Input 16[+]	38	Analog Input 16[-]
5	Analog Input 17[+]	39	Analog Input 17[-]
6	Analog Input 18[+]	40	Analog Input 18[-]
7	Analog Input 19[+]	41	Analog Input 19[-]
8	Analog Ground (for AI)	42	Analog Ground (for AI)
9	Analog Input 20[+]	43	Analog Input 20[-]
10	Analog Input 21[+]	44	Analog Input 21[-]
11	Analog Input 22[+]	45	Analog Input 22[-]
12	Analog Input 23[+]	46	Analog Input 23[-]
13	Analog Ground (for AI)	47	Analog Ground (for AI)
14	Analog Input 24[+]	48	Analog Input 24[-]
15	Analog Input 25[+]	49	Analog Input 25[-]
16	Analog Input 26[+]	50	Analog Input 26[-]
17	Analog Input 27[+]	51	Analog Input 27[-]
18	Analog Ground (for AI)	52	Analog Ground (for AI)
19	Analog Input 28[+]	53	Analog Input 28[-]
20	Analog Input 29[+]	54	Analog Input 29[-]
21	Analog Input 30[+]	55	Analog Input 30[-]
22	Analog Input 31[+]	56	Analog Input 31[-]
23	N.C	57	N.C
24	N.C	58	Digital Ground
25	N.C	59	N.C
26	N.C	60	N.C
27	N.C	61	Digital Ground
28	N.C	62	N.C
29	N.C	63	N.C
30	N.C	64	N.C
31	N.C	65	N.C
32	N.C	66	N.C
33	N.C	67	N.C
34	N.C	68	N.C

CNA

Pin	Signal	Pin	Signal
1	N.C	35	Analog Ground (for AI)
2	N.C	36	Analog Ground (for AI)
3	Analog Ground (for AI)	37	Analog Ground (for AI)
4	Analog Input 00[+]	38	Analog Input 00[-]
5	Analog Input 01[+]	39	Analog Input 01[-]
6	Analog Input 02[+]	40	Analog Input 02[-]
7	Analog Input 03[+]	41	Analog Input 03[-]
8	Analog Ground (for AI)	42	Analog Ground (for AI)
9	Analog Input 04[+]	43	Analog Input 04[-]
10	Analog Input 05[+]	44	Analog Input 05[-]
11	Analog Input 06[+]	45	Analog Input 06[-]
12	Analog Input 07[+]	46	Analog Input 07[-]
13	Analog Ground (for AI)	47	Analog Ground (for AI)
14	Analog Input 08[+]	48	Analog Input 08[-]
15	Analog Input 09[+]	49	Analog Input 09[-]
16	Analog Input 10[+]	50	Analog Input 10[-]
17	Analog Input 11[+]	51	Analog Input 11[-]
18	Analog Ground (for AI)	52	Analog Ground (for AI)
19	Analog Input 12[+]	53	Analog Input 12[-]
20	Analog Input 13[+]	54	Analog Input 13[-]
21	Analog Input 14[+]	55	Analog Input 14[-]
22	Analog Input 15[+]	56	Analog Input 15[-]
23	Input Control External Sampling Start Trigger Input	57	Input Control External Sampling Stop Trigger Input
24	Input Control External Sampling Clock Input	58	Digital Ground
25	N.C	59	N.C
26	N.C	60	N.C
27	N.C	61	Digital Ground
28	N.C	62	N.C
29	Digital Input 00	63	Digital Input 01
30	Digital Input 02	64	Digital Input 03
31	Digital Output 00	65	Digital Output 01
32	Digital Output 02	66	Digital Output 03
33	Counter Gate Control Input	67	Counter Count-up Pulse Output
34	Counter Clock Input	68	Reserved (Counter Input)

Analog Input00 - Analog Input31	Analog input signal. The numbers correspond to channel numbers.
Analog Ground	Common analog ground for analog input signals.
AI External Start Trigger Input	External trigger input for starting analog input sampling.
AI External Stop Trigger Input	External trigger input for stopping analog input sampling.
AI External Sampling Clock Input	External sampling clock input for analog input.
Digital Input00 - Digital Input03	Digital input signal.
Digital Output00 - Digital Output03	Digital output signal.
Counter Gate Control Input	Gate control input signal for counter.
Counter Up Clock Input	Count-up clock input signal for counter.
Counter Output	Count output signal.
Digital Ground	Common digital ground for digital I/O signals, external trigger inputs, external sampling clock inputs, and counter I/O signals.
Reserved	Reserved pin
N.C.	No connection to this pin.

⚠ CAUTION

Do not connect any of the outputs and power outputs to the analog or digital ground.
Neither connect outputs to each other.   Doing either can result in a fault.

If analog and digital ground are shorted together, noise on the digital signals may affect the analog signals.
Accordingly, analog and digital ground should be separated.

Leave "Reserved" pins unconnected.   Connecting these pins may cause a fault in the board.

Differential Input (ADC-68M/96F)

CNB

Pin	Signal	Pin	Signal
B01	N.C	A01	N.C
B02	N.C	A02	N.C
B03	N.C	A03	N.C
B04	N.C	A04	N.C
B05	N.C	A05	N.C
B06	N.C	A06	N.C
B07	N.C	A07	N.C
B08	Digital Ground	A08	Digital Ground
B09	N.C	A09	N.C
B10	N.C	A10	N.C
B11	N.C	A11	N.C
B12	N.C	A12	N.C
B13	N.C	A13	N.C
B14	N.C	A14	N.C
B15	N.C	A15	N.C
B16	N.C	A16	N.C
B17	N.C	A17	N.C
B18	N.C	A18	N.C
B19	N.C	A19	N.C
B20	N.C	A20	N.C
B21	Analog Ground (for AI)	A21	Analog Ground (for AI)
B22	Analog Ground (for AI)	A22	Analog Ground (for AI)
B23	Analog Input 31[-]	A23	Analog Input 23[-]
B24	Analog Input 31[+]	A24	Analog Input 23[+]
B25	Analog Input 30[-]	A25	Analog Input 22[-]
B26	Analog Input 30[+]	A26	Analog Input 22[+]
B27	N.C	A27	N.C
B28	N.C	A28	N.C
B29	Analog Input 29[-]	A29	Analog Input 21[-]
B30	Analog Input 29[+]	A30	Analog Input 21[+]
B31	Analog Input 28[-]	A31	Analog Input 20[-]
B32	Analog Input 28[+]	A32	Analog Input 20[+]
B33	Analog Ground (for AI)	A33	Analog Ground (for AI)
B34	Analog Ground (for AI)	A34	Analog Ground (for AI)
B35	Analog Input 27[-]	A35	Analog Input 19[-]
B36	Analog Input 27[+]	A36	Analog Input 19[+]
B37	Analog Input 26[-]	A37	Analog Input 18[-]
B38	Analog Input 26[+]	A38	Analog Input 18[+]
B39	N.C	A39	N.C
B40	N.C	A40	N.C
B41	Analog Input 25[-]	A41	Analog Input 17[-]
B42	Analog Input 25[+]	A42	Analog Input 17[+]
B43	Analog Input 24[-]	A43	Analog Input 16[-]
B44	Analog Input 24[+]	A44	Analog Input 16[+]
B45	N.C	A45	Analog Ground (for AI)
B46	N.C	A46	N.C
B47	N.C	A47	Analog Ground (for AI)
B48	N.C	A48	N.C

CNA

Pin	Signal	Pin	Signal
A01	Counter Count-up Pulse Output	B01	N.C
A02	Counter Gate Control Input	B02	N.C
A03	Reserved (Counter Input)	B03	N.C
A04	Counter Clock Input	B04	N.C
A05	Input Control External Sampling Start Trigger Input	B05	N.C
A06	Input Control External Sampling Stop Trigger Input	B06	N.C
A07	Input Control External Sampling Clock Input	B07	N.C
A08	Digital Ground	B08	Digital Ground
A09	N.C	B09	N.C
A10	N.C	B10	N.C
A11	N.C	B11	N.C
A12	N.C	B12	N.C
A13	N.C	B13	N.C
A14	N.C	B14	N.C
A15	Digital Input 03	B15	Digital Output 03
A16	Digital Input 02	B16	Digital Output 02
A17	Digital Input 01	B17	Digital Output 01
A18	Digital Input 00	B18	Digital Output 00
A19	N.C	B19	N.C
A20	N.C	B20	N.C
A21	Analog Ground (for AI)	B21	Analog Ground (for AI)
A22	Analog Ground (for AI)	B22	Analog Ground (for AI)
A23	Analog Input 07[-]	B23	Analog Input 15[-]
A24	Analog Input 07[+]	B24	Analog Input 15[+]
A25	Analog Input 06[-]	B25	Analog Input 14[-]
A26	Analog Input 06[+]	B26	Analog Input 14[+]
A27	N.C	B27	N.C
A28	N.C	B28	N.C
A29	Analog Input 05[-]	B29	Analog Input 13[-]
A30	Analog Input 05[+]	B30	Analog Input 13[+]
A31	Analog Input 04[-]	B31	Analog Input 12[-]
A32	Analog Input 04[+]	B32	Analog Input 12[+]
A33	Analog Ground (for AI)	B33	Analog Ground (for AI)
A34	Analog Ground (for AI)	B34	Analog Ground (for AI)
A35	Analog Input 03[-]	B35	Analog Input 11[-]
A36	Analog Input 03[+]	B36	Analog Input 11[+]
A37	Analog Input 02[-]	B37	Analog Input 10[-]
A38	Analog Input 02[+]	B38	Analog Input 10[+]
A39	N.C	B39	N.C
A40	N.C	B40	N.C
A41	Analog Input 01[-]	B41	Analog Input 09[-]
A42	Analog Input 01[+]	B42	Analog Input 09[+]
A43	Analog Input 00[-]	B43	Analog Input 08[-]
A44	Analog Input 00[+]	B44	Analog Input 08[+]
A45	Analog Ground (for AI)	B45	N.C
A46	N.C	B46	N.C
A47	Analog Ground (for AI)	B47	N.C
A48	N.C	B48	N.C

[ ] shows the pin No. specified by HONDA TSUSHIN KOGYO CO., LTD.

Analog Input00 - Analog Input31	Analog input signal. The numbers correspond to channel numbers.
Analog Ground	Common analog ground for analog input signals.
AI External Start Trigger Input	External trigger input for starting analog input sampling.
AI External Stop Trigger Input	External trigger input for stopping analog input sampling.
AI External Sampling Clock Input	External sampling clock input for analog input.
Digital Input00 - Digital Input03	Digital input signal.
Digital Output00 - Digital Output03	Digital output signal.
Counter Gate Control Input	Gate control input signal for counter.
Counter Up Clock Input	Count-up clock input signal for counter.
Counter Output	Count output signal.
Digital Ground	Common digital ground for digital I/O signals, external trigger inputs, external sampling clock inputs, and counter I/O signals.
Reserved	Reserved pin
N.C.	No connection to this pin.

⚠ CAUTION

Do not connect any of the outputs and power outputs to the analog or digital ground.
Neither connect outputs to each other.   Doing either can result in a fault.

If analog and digital ground are shorted together, noise on the digital signals may affect the analog signals.
Accordingly, analog and digital ground should be separated.

Leave "Reserved" pins unconnected.   Connecting these pins may cause a fault in the board.
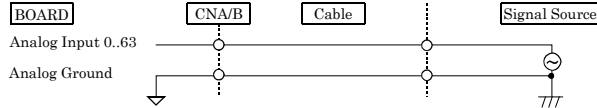
Analog Input Signal Connection
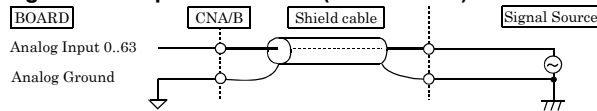
Single-ended Input

The following figure shows an example of flat cable connection. Connect separate signal and ground wires for each analog input channel on CNA/B.

Single-ended Input Connection (Flat Cable)

The following figure shows an example of shield cable connection. Use shielded cable if the distance between the signal source and board is long or if you want to provide better protection from noise.   For each analog input channel on CNA/B, connect the core wire to the signal line and connect the shielding to ground.

Single-ended Input Connection (Shield Cable)

⚠ CAUTION

If the signal source contains over 1MHz signals, the signal may effect the cross-talk noise between channels.

If the board and the signal source receive noise or the distance between the board and the signal source is too long, data may not be input properly.

An input analog signal should not exceed the maximum input voltage (relate to the board analog ground).   If it exceeds the maximum voltage, the board may be damaged.

Connect all the unused analog input channels to analog ground.

The signal connected to an input pin may fluctuate after switching of the multiplexer.   If this occurs, shorten the cable between the signal source and the analog input pin or insert a high-speed amplifier as a buffer between the two to reduce the fluctuation.

In the channel switching, the multiplexer does the electrical charge and discharge on the internal capacitor according to the signal voltage.   Therefore, the voltage from the previous switching state may go into the next channel.   It might cause the error of the signal source action.   If this occurs, insert a high-speed amplifier as a buffer between the signal source and the analog input pin to reduce the fluctuation.
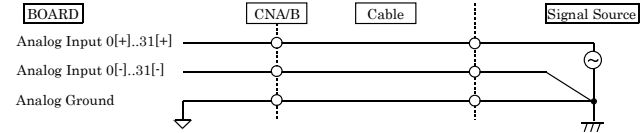
An input pin may fail to obtain input data normally when the signal source connected to the pin has high impedance.   If this is the case, change the signal source to one with lower output impedance or insert a high-speed amplifier buffer between the signal source and the analog input pin to reduce the effect.

Differential Input

The following figure shows an example of flat cable connection.

For each analog input channel on CNA/B, connect the "+" input to the signal and connect the "-" input to the signal source ground.   Also connect the analog ground on the board to the signal source ground.

Differential Input Connection (Flat Cable)

The following figure shows an example of shielded cable connection.   Use shielded cable if the distance between the signal source and board is long or if you want to provide bet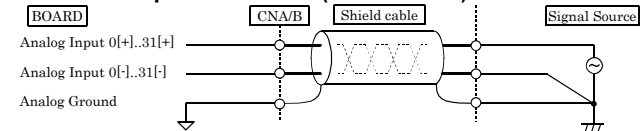ter protection from noise.   For each analog input channel on CNA/B, connect the "+" input to the signal and connect the "-" input to the signal source ground.   Also connect the analog ground on the board and the signal source ground to the shielding.

Differential Input Connection (Shield Cable)

⚠ CAUTION

If the signal source contains over 1MHz signals, the signal may effect the cross-talk noise between channels.

When the analog ground is not connected, the conversion data is not determined.

If the board and the signal source receive noise or the distance between the board and the signal source is too long, data may not be input properly.

An input analog signal should not exceed the maximum input voltage (relate to the board analog ground).   If it exceeds the maximum voltage, the board may be damaged.

Connect all the unused analog input channels to analog ground.

The signal connected to an input pin may fluctuate after switching of the multiplexer.   If this occurs, shorten the cable between the signal source and the analog input pin or insert a high-speed amplifier as a buffer between the two to reduce the fluctuation.
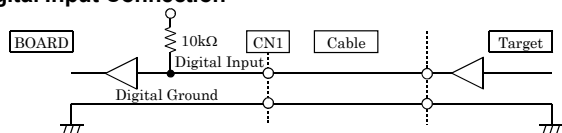
In the channel switching, the multiplexer does the electrical charge and discharge on the internal capacitor according to the signal voltage.   Therefore, the voltage from the previous switching state may go into the next channel.   It might cause the error of the signal source action.   If this occurs, insert a high-speed amplifier as a buffer between the signal source and the analog input pin to reduce the fluctuation.

An input pin may fail to obtain input data normally when the signal source connected to the pin has high impedance.   If this is the case, change the signal source to one with lower output impedance or insert a high-speed amplifier buffer between the signal source and the analog input pin to reduce the effect.
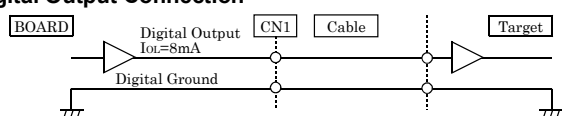
Digital I/O signals, Counter signals and Control signals Connection

The following sections show examples of how to connect digital I/O signals, counter I/O signals, and other control I/O signals (external trigger input signals, sampling clock input signals, etc.). All the digital I/O signals and control signals are TTL level signals.

Digital Input Connection

BOARD   10kΩ   CN1   Cable   Target
Digital Input
Digital Ground

Digital Output Connection

BOARD   Digital Output   CN1   Cable   Target
I_{OL}=8mA
Digital Ground

Counter input signal control
The counter gate control input (see Connector Pin Assignment in Page4) enables or disables the external clock input to the counter. You can use this function to control the external clock input to the counter.   The external clock input to the counter is enabled when the input is "High" and disabled when the input is "Low".   As the pin has an internal pull-up on the board (or card), the default if not connected is "High".   As a result, the external clock for the counter is enabled if this pin is not connected.

⚠ CAUTION

Do not short the output signals to analog ground, digital ground, and/or power line.   Doing so may damage the board.

Each input accepts 5V TTL signals.

Difference from AD16-64(LPCI)LA

The functions same with conventional product of AD16-64(LPCI)LA are provided with this product.   In addition, as there is compatibility in terms of connector shape and pin assignments, it is easy to migrate from the existing system.   So you can use the same operating procedures as AD16-64(LPCI)LA.

There are some differences in specifications as shown below.

	AI-1664LA-LPE	AD16-64(LPCI)LA
Power consumption	+3.3VDC 620 mA (Max.)	+5VDC 450 mA (Max.)
Bus specification	PCI Express Base Specification Rev. 1.0a x1	PCI (32-bit, 33MHz, Universal key shapes supported)
External start signal	LVTTL-level	TTL-level
External stop signal	LVTTL-level	TTL-level
External clock signal	LVTTL-level	TTL-level
Digital Input/Output	LVTTL-level positive logic	TTL-level positive logic
External Counter Input/Output	LVTTL-level	TTL-level
Dimension (mm)	121.69 (L)×67.90(H)	121.69(L)×63.41(H)
Weight	90g	60g